

Art coverage and progression across topics and year groups

Golden thread – To be able to create artworks which are inspired by a diverse range of artists.

Green: Skills Blue: Knowledge

	Topic Title	EYFS objective	What it looks like at Meadowside
Reception	Meadowside explorers	<p>Use large-muscle movements to wave flags and streamers, paint and make marks.</p> <p>Choose the right resources to carry out their own plan.</p> <p>Use one-handed tools and equipment, for example, making snips in paper with scissors.</p> <p>Use a comfortable grip with good control when holding pens and pencils.</p> <p>Explore different materials freely, in order to develop their ideas about how to use them and what to make.</p> <p>Develop small motor skills</p> <p>Use core muscle strength</p> <p>Develop overall body strength.</p>	<p>We need strong muscles to be able to draw, write and paint.</p> <p>Accurate large movements.</p> <p>Know names of all resources available.</p> <p>Experiment with resources.</p> <p>How to hold a pencil correctly</p> <p>Improve fine motor skills: pegging, cutting, threading, tweezers, dough disco etc.</p> <p>Develop range of large movements.</p>
	Marvellous monsters	<p>Choose the right resources to carry out their own plan.</p> <p>Use one-handed tools and equipment, for example, making snips in paper with scissors.</p> <p>Create closed shapes with continuous lines, and begin to use these shapes to represent objects.</p> <p>Draw with increasing complexity and detail, such as representing a face with a circle and including details.</p> <p>Develop their small motor skills so that they can use a range of tools competently, safely and confidently.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p>	<p>Know how to use resources</p> <p>Create monster pictures</p> <p>Use scissors, brushes, hole punches etc.</p> <p>Learn how to create simple shapes</p> <p>Draw monsters - based illustrations from books read.</p> <p>Small motor skills practice – threading, playdough etc.</p> <p>Work together to create a class picture of the magic pool and bog babies.</p>
	What's the story?	<p>Use a comfortable grip with good control when holding pens and pencils.</p> <p>Develop their own ideas and then decide which materials to use to express them.</p> <p>Join different materials and explore different textures.</p> <p>Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.</p> <p>Explore colour and colour mixing.</p> <p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p>Create collaboratively, sharing ideas, resources and skills.</p>	<p>Use a pencil correctly</p> <p>Create pictures of story characters</p> <p>Learn how to join- stapler, hole punch+ string, tape.</p> <p>Make bed/ chair for baby bear.</p> <p>Show how characters are feeling</p> <p>Learn how to draw and colour basic animals – Bear, pig, wolf.</p> <p>Create large rep of 3 bears as a group.</p>

<p>How can we help?</p>	<p>Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases.</p> <p>Use a range of small tools, including scissors, paintbrushes and cutlery. • Begin to show accuracy and care when drawing.</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Share their creations, explaining the process they have used.</p>	<p>Handwriting patterns.</p> <p>Cutting activities- teeth for a mouth, ladders for the firefighters etc.</p> <p>Explore using tooth brushes for painting. Explore colour mixing.</p> <p>Free choice art activities when planning their own learning.</p> <p>Plan and make models with junk.</p>
<p>Where shall we go? How shall we get there?</p>	<p>Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases.</p> <p>Use a range of small tools, including scissors, paintbrushes and cutlery. Begin to show accuracy and care when drawing.</p> <p>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Share their creations, explaining the process they have used.</p>	<p>Chances for free expression/ art in play. Learn to draw simple : car. Plane, bicycle.</p> <p>Colour mixing to investigate different blues/ greens in the sea.</p> <p>Printing with leaves etc. Look at and try own version of aboriginal art. - use cotton wool buds.</p> <p>Create boats with junk.</p>

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Year 1	Meadowside explorers	<p>To use <u>drawing, painting</u> and <u>sculpture</u> to develop and share their ideas, experiences and imagination</p> <p>To develop a wide range of art and design techniques in using <u>colour</u>, <u>pattern</u>, <u>texture</u>, <u>line</u>, <u>shape</u>, <u>form</u> and <u>space</u></p> <p>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</p>	<p>Create a nature sculpture using natural materials in the style of Andy Goldsworthy. Use observational drawing to create a line drawing of a plant. Learn how to create texture through colouring and shading. Learn about Andy Goldsworthy and how he creates his work. Compare our own nature sculptures to his work discussing how we used his style to inspire.</p>
	A Toys' Story	Look at a range of materials creatively to design and make products.	<p>Pop up pictures to illustrate a nursery rhyme.</p> <p>Create a junk model toy.</p>
	A Tale of Tails	About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	<p>Learn about the art of Beatrix Potter and her style.</p> <p>Learn how to draw animals in a step-by-step style.</p> <p>Learn how to colour mix using paint.</p> <p>Learn how to use water colours to colour pre-drawn illustrations.</p> <p>Draw our own animal as a main character for our Beatrix Potter style story.</p>
	Setting Sail	To use <u>drawing, painting</u> and <u>sculpture</u> to develop their ideas, <u>experiences</u> and <u>imagination</u> .	<p>Learn about the work of JMW Turner and how he made different types of seascape (calm and tempestuous).</p> <p>Create own seascape by colour mixing.</p> <p>Draw a sea creature/sea myth/legend of choice to add to the picture.</p> <p>Draw a boat of choice to add to the picture.</p>

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Year 2	Meadowside explorers	<ul style="list-style-type: none"> To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space About the work of a range of artists, craft makers and designers, describing the differences and similarities btwn different practices and disciplines, and making links to their own work 	<p>Make a topic bk front cover in the style of Eloise Renouf. Shape paper into 'tree shapes' Add mark making with pen to show branches- make choices about appropriate patterns. Make a William Morris style pattern 'wallpaper' on A4 – create a pattern - shape a sponge to create shape based on nature then print with paint Eloise Renouf is a modern artist who uses nature to inspire her work. (make link to Morris towards end of topic) Choose papers and shape them like the William Morris was an artist who took inspiration from nature. Make notes on style of Morris's artwork- use these to plan and create own design on A4 - use mark making with felt tip pens to add detail to printed design</p>
	Step back in time		
	Let's pretend		
	Buckets and spades	<ul style="list-style-type: none"> to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	<p>Use computing technology to extend the scope of artistic design -use 2Paint a Picture (Purple Mash) to develop knowledge of artists/ movements- Impressionism/ Pointillism/ Mondrian and the scope of using computing tech to 'draw' -explore Revelation Natural Art media and techniques -use Revelation Natural Art to create countryside picture using variety of media unique to computing tech</p> <p>Learn more about Impressionism/ Pointillism/ Mondrian and John Constable -Use Purple Mash 2 Paint to explore techniques unique to computing tech -Use Revelation Natural Art program to emulate Constable countryside scene -use watercolour/ wax crayon/ pen/ crayon media to explore texture -use colour mixing/ fill/ stamp/ paint tools to mix media effectively -compare and contrast the use of real paint (from Term 1) and computing tech when creating a picture, inc pros and cons of each</p>

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Year 3	Meadowside explorers	To create sketch books to record their observations and use them to review and revisit About great artists, architects and designers in history	Children to Sketch, leaves and trees in Forest School area — using variety of shading techniques Children produce a variety of sketches of canal and river whilst on the walk. Learn about Seurat and his techniques – Powerpoint Experiment with technique Create a river scene in the style of Georges Seurat
	History Hunters	To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials To create sketch books to record their observations and use them to review and revisit	Look at the history of cave paintings using Powerpoint. Look at shapes and techniques. Children to use charcoal and chalk pastels to create their own cave painting Children use clay to create pot in the style of Beaker People paint (colour mixing) and collage landscape of Stonehenge Sketching of fossils
	Planes, trains and automobiles	To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials To use sketch books to record their observations and use them to review and revisit About great artists, architects and designers	Experiment with a range of media and techniques to create a piece of art in the style of Jo Gough To learn about the work of Isambard Kingdom Brunel
	Tomb Raiders	To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials	Study examples of tomb paintings Create own tomb paintings using different media and compare and evaluate – pencils, pastels, digital – paint program. Clay – create canopic jar / amulet

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Year 4	Meadowside explorers	Learn about great artists, architects and designers in history, Escher. To improve their mastery of art and design techniques including drawing.	To learn about the repeating pattern technique of Escher, look at a variety of examples. Create a repeating pattern of a fish and then fox using tessellation and a template. Sketch canal landscape
	Hellenic Heroes	To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques including: drawing, painting, and sculpture with a range of materials (for example, pencil, charcoal, paint and clay.)	Study a variety of examples of Greek gods and discuss representations. Sketch Greek gods. Study a variety of examples of mythical creatures and discuss representations. Draw mythical creatures and use paint to represent them. Create masks for an amphitheatre.
	Ring Masters	Learn about great artists, architects and designers in history.	Look at examples of how circuses have been promoted in the past and why. Create promotional posters e.g. Arna Miller
	A tale of two cities	Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.	Using PPT and mosaics at Meadowside, investigate how and why mosaic designs were used in the Ancient world. Design and make mosaic tiles based on designs in UK, e.g. Chedworth. Draw Boudicca from descriptions

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Year 5	Meadowside explorers	Great artists, architects and designers in history To create sketchbooks to record observations	Peter Scott and the Wildfowl and Wetlands Trust How to draw birds Observational sketching of waterfowl
	Watch this space	Improve mastery of art and design techniques	Starch resist Batik planets
	The Battle for Middle England	Improve mastery of art and design techniques Create sketchbooks to record observations	Mixed media Viking collage Printing of Viking patterns using string blocks
	Curious cases	To create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials Learn about great artists, architects and designers in history	Learn about Banksy's life Study Banksy's art Sketched face on Banksy Create own name in graffiti

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Year 6	Meadowside explorers	Learn about great artists and designers in history.	Learn about Frida Kahlo and create self-portrait in her style. Sketch plants in local area in sketchbooks-observation
	Murderous Mayans	Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials	Sketch artefacts in sketchbook- eg, stone sculptures for storytelling and masks Draw design based on Maya artefacts Use clay tools to create Mayan clay sculpture. Techniques to add and take away clay (including making slip and crosshatching)
	The origin of species	Create sketch books to record observations and use them to review and revisit ideas. Learn about great artists and designers in history.	Study the life and work of William Morris. Create print floral outcome. Design and create printing block and experiment with inks and paints.
	A child's war	Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials	Study WW2 art including propaganda posters. Mixed media skyline / propaganda posters. Selecting media for a particular effect.
	Dreams and aspirations	Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials	Drawing upon knowledge of a variety of artistic styles and influences Mixed media collage, observational drawings Exploration of painting techniques: splatter, flick, brisk strokes, pointillism